

**Pattern: LKS2**

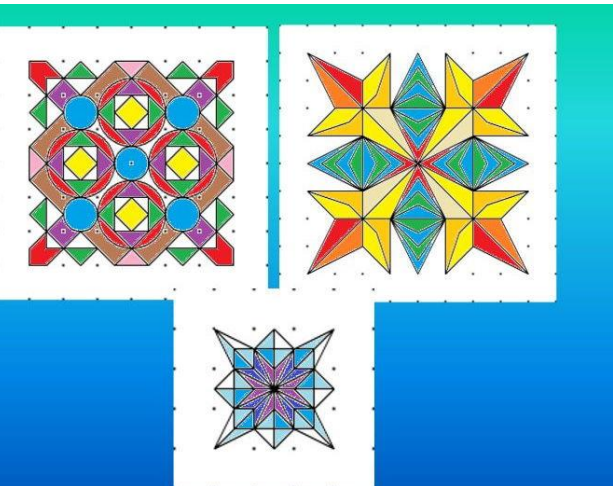
Year 3

- ✓ Experiment and develop own work by observing pattern in the environment, the design world and use ICT software and other media to represent this.
- ✓ Develop patterns on a range of surfaces using symmetry.

Year 4

- ✓ Explore, sketch and develop man made and environmental patterns.
- ✓ Use tessellation to create interesting repeating patterns.

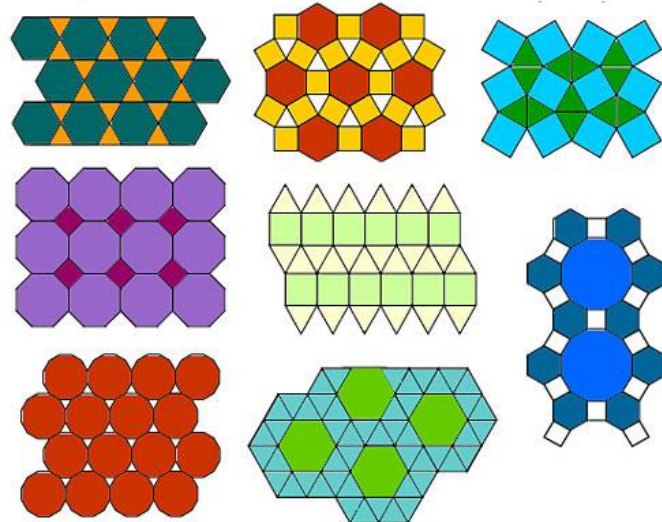
<b>symmetry</b>	An object or design that has identical, reflected parts through a mirror line.
<b>tessellation</b>	A piece of work in which a shape is repeated over and over again without any overlapping or gaps.
<b>patterns</b>	The appearance of the same line, colour, shape or other visual element of a design.
<b>environmental patterns</b>	Patterns which are formed naturally. Such as the designs on shells, trees and fossils.
<b>man –made patterns</b>	Patterns which are created by human hands. Such as artists, sculptors and architects.
<b>repeating</b>	The appearance of the same line, colour, shape or other visual element of a design.



**Symmetrical patterns!**

**Tessellated patterns**

Semi-regular tessellations



**Environmental patterns!**

